Rosie Revere, Engineer

A RIF GUIDE FOR EDUCATORS

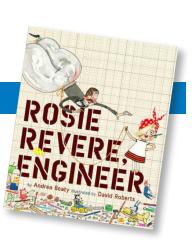
Themes: Engineering, Design, Creativity, Careers

Book Brief: Rosie Revere loves to build things, but her creations don't always work on the first try—and that's okay!

Author: Andrea Beaty

Illustrator: David Roberts

Content Connections: English, Math, Science, History



TIME TO READ!



BEFORE WE READ, LET'S LOOK AT...

The Cover: Have students predict what the story is about based on the title and cover illustrations. Who is Rosie? Why is the man on the cover floating?

The Pictures: Take a look.

Ask what students think Rosie Revere enjoys doing. Do students know what an engineer does? **Prior Knowledge:** Ask students what they know about engineers. Does anyone know an engineer? An engineer is someone who designs, builds, or manages engines, machines, or public works. How do you become an engineer?

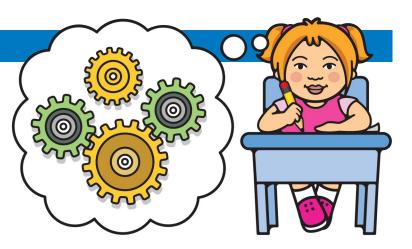
Vocabulary: cockpit, doohickey, eaves, engineer, gizmo

Purpose for Reading: "As we read, think about the different things Rosie builds and how she builds each one. Pay attention to the *process.*"

WHILE WE READ

MONITORING COMPREHENSION

- What does Rosie dream of becoming?
- Why does Rosie look for things in the trash?
- What kind of person is Rosie? How would you describe her?
- Why does Rosie become shy?
- Why does Rosie build a cheese-copter?



LET'S THINK ABOUT

Our Purpose: What does Rosie's aunt teach her about building things? Does her aunt's lesson change the way Rosie builds things? How does Rosie's creative *process* change?

Extending Our Thinking: Why do the students in Ms. Greer's class stand and cheer at each perfect failure? How can failures be something to cheer about? Have you ever failed at something? Did your failure help you learn or grow?

NOTE TO EDUCATORS

- Extension Activities for Educators also available.
- Vocabulary Scaffolding Sheet also available.



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