

## Classic Fairy Tales: 3<sup>rd</sup>-5<sup>th</sup> Grade

A RIF Guide for Educators

**Themes:** Fairy Tales, Fantasy, Magic

**Book Brief:** This guide is designed for use with books about classic fairy tales at the 3<sup>rd</sup> to 5<sup>th</sup> Grade reading level. Adapt the questions and activities in this guide to the book you are reading.

**Content Connections:** ELA

### Time To Read!

Before we read, let's look at...

**The Cover:** Based on the cover, can you name the classic fairy tale on which this book is based? Is this a traditional retelling or a fractured fairy tale?

**Prior Knowledge:** What fairy tales do you know from books or movies? Have you heard any versions of this fairy tale before? What do you know about this fairy tale?

**Vocabulary:** Identify 8-10 words that are likely to be new to your students and introduce them before you read this book with your class.

**Purpose for Reading:** Classic fairy tales often include a central message, lesson, or moral, and it's important to be able to identify it. As we read, think about what the message, lesson, or moral might be.

### While We Read

Monitoring Comprehension

- Retell this story. Include details such as characters, settings, and events.
- Describe the main character. How do his or her actions drive what happens in the story?
- Who is telling this story? Is the narration in the first-person or the third-person?
- How does the narrator's point of view influence the way events are described?
- If there is a villain, compare and contrast the main character with the villain.

### Let's Think About

**Our Purpose:** What is the central message, lesson, or moral of this classic fairy tale? Support your answer with details from the book.

**Extending Our Thinking:** Choose a version of this fairy tale from another culture to read with your students. Discuss why certain elements differ in the stories. (For example, a magical pumpkin in one story might be a magical turnip in another.) As a class, compose a version of this fairy tale that could be set in your school or town, using local places and items to replace those in the original story.