

A World of Pausabilities: Memory Match (Medium)

After reading *A World of Pausabilities*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

FEELINGS	FEELINGS
ACTIVE	ACTIVE
ANYWHERE	ANYWHERE
REMEMBER	REMEMBER
BREATH	BREATH
QUIET	QUIET
