

Time of Wonder: Memory Matching (Medium)

After reading Time of Wonder, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

SAILBOAT	SAILBOAT
HUMMINGBIRD	HUMMINGBIRD
FIDDLEHEADS	FIDDLEHEADS
PENOBSCOT	PENOBSCOT
SPLASH	SPLASH
FOREST	FOREST
