

Time of Wonder: Memory Matching (Hard)

After reading *Time of Wonder*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

PENOBSCOT	PENOBSCOT
HUMMINGBIRD	HUMMINGBIRD
SPLASH	SPLASH
RIPPLE	RIPPLE
FOREST	FOREST
ANCHORS	ANCHORS

GHOSTS

GHOSTS

BORING

BORING

ISLAND

ISLAND

SILHOUETTES

SILHOUETTES