

Time of Wonder: Memory Matching (Hard)

After reading Time of Wonder, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

ANCHORS	ANCHORS
GHOSTS	GHOSTS
FOREST	FOREST
PENOBSCOT	PENOBSCOT
BORING	BORING
SILHOUETTES	SILHOUETTES

HUMMINGBIRD

HUMMINGBIRD

SPLASH

SPLASH

ISLAND

ISLAND

CAMDEN

CAMDEN