

King of the Wind: Memory Matching (Hard)

After reading King of the Wind, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

MOROCCO	MOROCCO
SHAM	SHAM
QUAKER	QUAKER
NEWMARKET	NEWMARKET
GODOLPHIN	GODOLPHIN
RACE	RACE

MUTE

MUTE

HORSE

HORSE

RAMADAN

RAMADAN

ARABIAN

ARABIAN