

Name: _____

Date: _____

I Spy A Penguin: Memory Match

After reading *I Spy A Penguin*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

ANTLER	ANTLER
THREE	THREE
PLAY	PLAY
BASKET	BASKET
BLACK	BLACK
PURPLE	PURPLE
