

Name: \_\_\_\_\_

Date: \_\_\_\_\_

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## **How to Code in 10 Easy Lessons: Memory Matching (Easy)**

After reading *How to Code in 10 Easy Lessons*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

CODING	CODING
WEBSITE	WEBSITE
SOFTWARE	SOFTWARE