

Name: _____

Date: _____

Girls Who Code: Learn to Code and Change the World: Memory Matching (Easy)

After reading *Girls Who Code: Learn to Code and Change the World*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

CODING	CODING
PROGRAMMING	PROGRAMMING
COMPUTER	COMPUTER