

Curious George Takes a Job: Memory Match

After reading *Curious George Takes a Job*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

TRAIN	TRAIN
JOB	JOB
HANDS	HANDS
ESCAPE	ESCAPE
WONDERFUL	WONDERFUL
TELEPHONE	TELEPHONE

ZOO

ZOO

ZEBRA

ZEBRA