
Build a Better Mousetrap: Memory Matching (Hard)

After reading *Build a Better Mousetrap*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

PARACHUTE	PARACHUTE
INVENTOR	INVENTOR
OBSERVATION	OBSERVATION
PROBLEM	PROBLEM
INSPIRATION	INSPIRATION
PERISCOPE	PERISCOPE

IMPROVEMENT

IMPROVEMENT

EXPERIMENT

EXPERIMENT

GENIUS

GENIUS

ENGINEER

ENGINEER