Name: _____

Date: _____

Build a Better Mousetrap: Memory Matching (Hard)

After reading Build a Better Mousetrap, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

EXPERIMENT	EXPERIMENT
ENGINEER	ENGINEER
PROBLEM	PROBLEM
PARACHUTE	PARACHUTE
PERISCOPE	PERISCOPE
INSPIRATION	INSPIRATION

IMPROVEMENT	IMPROVEMENT
OBSERVATION	OBSERVATION
GENIUS	GENIUS
INVENTOR	INVENTOR