

Are You a Grasshopper?: Memory Match (Medium)

After reading *Are You a Grasshopper?*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

SKIN	SKIN
EAT	EAT
HOP	HOP
FEELERS	FEELERS
GROW	GROW
WINGS	WINGS
