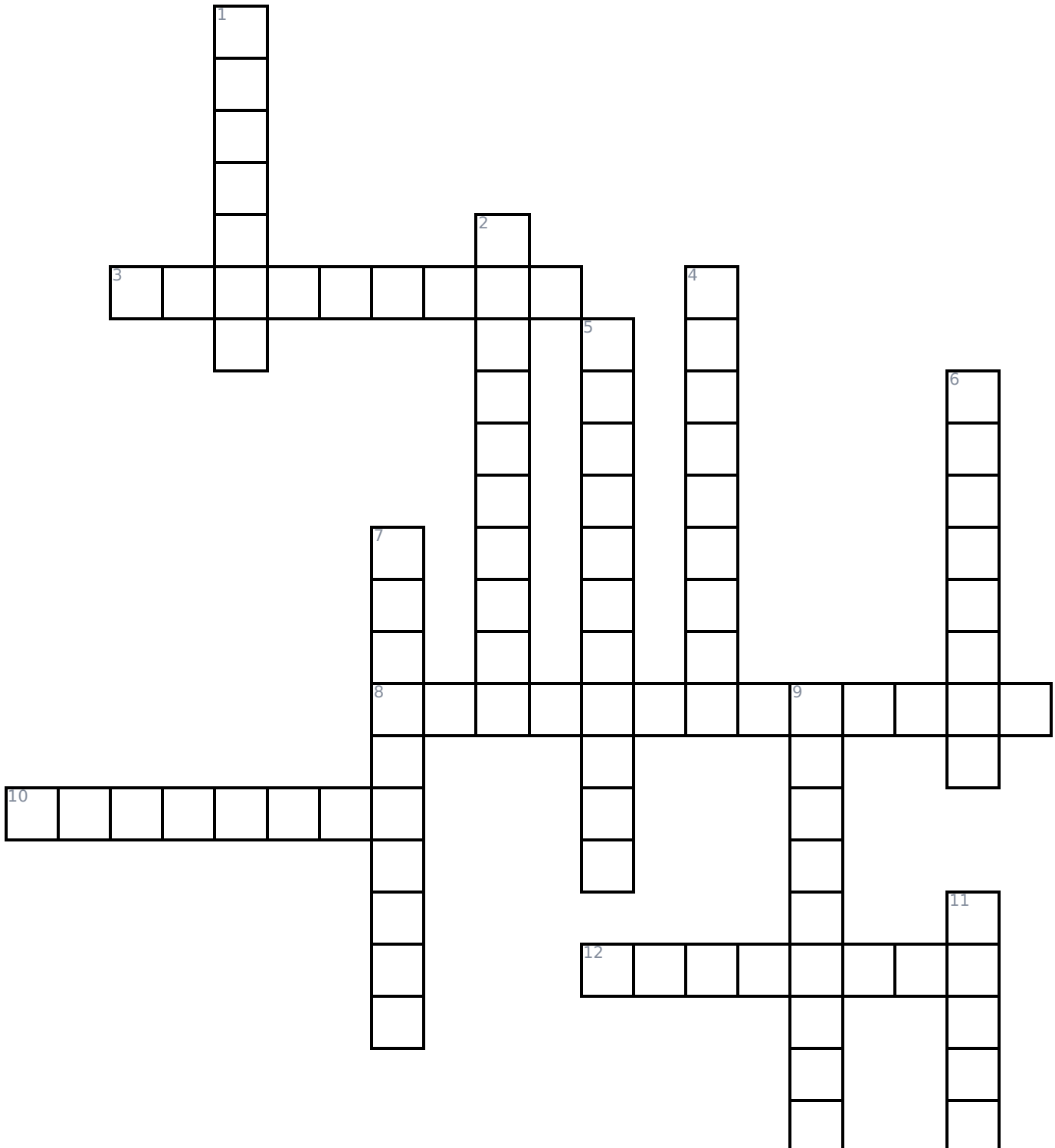


**Multimedia Artist and Animator (21st Century Skills Library: Cool Vocational Careers): Criss Cross**

After reading Multimedia Artist and Animator (21st Century Skills Library: Cool Vocational Careers) by Ellen Labrecque, use this printable and interactive Criss Cross puzzle. All clues relate to the content of the book.





## Across

3. Pieces of animation become the final movie in a process called \_\_\_\_.
8. Art \_\_\_\_ are performances, sculptures, or other art created and shown in the same place.
10. Groups of scenes that are used to advertise movies are called \_\_\_\_.
12. \_\_\_\_ is conversation, especially in a play, movie, TV show, or book.
13. There are many \_\_\_\_ artists and animators who create the images and designs you see every day.
14. Sound \_\_\_\_ is the process of producing and controlling elements of sound.

## Down

- 1. \_\_\_\_ is the best way to prepare for a career as a multimedia artist or animator.
- 2. \_\_\_\_ are pieces of art that make something look alive, like a cartoon character.
- 4. Being an animator requires a lot of \_\_\_\_ skills.
- 5. Thousands and thousands of \_\_\_\_ are created for every movie.
- 6. Animators use 3D models to create \_\_\_\_ and expressions.
- 7. When making a movie, artists \_\_\_\_ several versions of each character, object, and building, and then the team picks the strongest ones.
- 9. The work of a multimedia artist and animator will continue to change as new \_\_\_\_ develop.
- 11. Materials or techniques an artist uses are called \_\_\_\_.

## Word Bank

ANIMATIONS  
MEDIA  
BRAINSTORM  
TECHNICAL

INSTALLATIONS  
DIALOGUE  
MOVEMENT  
TECHNOLOGIES

TRAILERS  
MULTIMEDIA  
RENDERING

DESIGN  
STORYBOARDS  
DRAWING

# Answer Key

